

A technological history of
同人音楽 / *Dōjin Music*:
as an offline distribution
of music files

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Introduction

- ▶ STS (Science and Technology Studies)

User Studies:

Focusing on the role of users
in the development of technology.

The idea of “shaped and by shaped”.

Dōjin Music and technology of music file

- ▶ Dōjin Music [同人音楽] Market is one of important circuits for offline distribution of music files.
- ▶ Sharing the same context about the use of PC.

What is Dōjin Music?

- ▶ The term “Dōjin” [同人] may be literally translated as “coterie” in English. (Akinori Ideguchi)
- ▶ Using the term “Dōjin” to explain a sense of “amateur”. (Sharon Kinsella)
- ▶ “Comic Market”

What is Dōjin Music?

- ▶ The close relationship between Dōjinshi [同人誌] culture and the male Otaku context.
- ▶ Dōjin Software [同人ソフト] at “Comic Market”.

Amateur game programs for PC.

Units of Dōjin Software often includes a music composer.

Chemool

- ▶ He started to sell Dōjin Softwares of “Firecracker” from 1990 in Comic Market.



Dōjin Music and PC games for the Otaku

- ▶ Dōjin Software is one of the root of today's Dōjin Music market.

Ideguchi pointed out the transition of
“Genre Code” of Comic Market.

- ▶ The relationship Dōjin Music

Dōjin Music and PC games for the Otaku

周辺の動き		音系黎明期		同人の動き	
			1992		トルバドールレコード発足
1996. 7	『痕』発売 (Leaf)				
1996. 8	コミケ会場が東京ビッグサイトに				
1997. 5	『ToHeart』発売 (Leaf)	オリジナル多し	1997.12	『SJV Sound Adventure Series Vol.3』頒布 (SJV普及委員会)	
1998. 5	『WHITE ALBUM』発売 (Leaf)	サークル数50前後			
1998. 5	『ONE ～輝く季節へ～』発売 (Tactics)	music arranged from PC games	1998.12	『THE QUEEN OF HEART '98製品版』頒布 (渡辺製作所)	
1999. 5	『こみっくパーティー』発売 (Leaf)				
1999. 6	『Kanon』発売 (Key)				
2000. 9	『AIR』発売 (Key)			2000.12	『月姫』頒布 (TYPE-MOON)
		アレンジ全盛		2001. 7	『SoundCatalog Millenium』頒布 (GML)
2001.11	『RAGNAROK ONLINE』日本語版βテスト開始	サークル数250		2001.12	『Chronicle』頒布 (Sound Horizon)
		試行錯誤		2002. 8	『Thanatos』頒布 (Sound Horizon)
2002.12	『RAGNAROK ONLINE』日本語版サービス開始			2002. 8	『東方紅魔郷』頒布 (上海アリス幻楽団)
		オリジナル系		2002.12	『MELTY BLOOD』頒布 (渡辺製作所)
		アニメ・ゲームとのタイアップ活発に		2002.12	『ユラゲソラ』頒布 (Maple Leaf)
2004. 4	『CLANNAD』発売 (Key) Sound Horizon amazon 1位に	東方系			

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Dōjin Music and PC games for the Otaku



Another aspect of Dōjin Music

- ▶ Focusing on media technologies

The social environments which have been supported the appearance and expansion of Dōjin Music community.

Dōjin events, DTM, Recordable CD, the internet

- ▶ Dōjin Music has a relationship with another music culture based on the use of PC...

Dōjin Music and Techno Music

- ▶ Techno Music had started to get more popularity from the early 1990s in Japan.
- ▶ Some of amateur Techno Musicians had found PC as tools to make Techno Music instead of expensive electronic instruments.
- ▶ PC Techno Musicians considered Dōjin Music market as the appropriate space for their distribution.

Hally

- ▶ He organized “Kamishimo Records” in 1995 and started to distribute music files online.

Their music files could be played back only on X68 series (not much popular PC).

- ▶ He also made cassette tapes and sold them in Comic Market.

Hally



Nerdcore Techno

- ▶ Hardcore Techno + Nerd = Nerdcore

The characteristic of Nerdcore Techno is much use of sampling phrases from Otaku contents.

- ▶ Those sampling styles were often supported by a specific music file format, MOD.
Its driver software could be got basically for a free.

DJ Sharpnel



Conclusion

- ▶ I would argue that Dojin Music should be seen as a cross point of ways how amateur musicians had tried to use new media technologies for music distribution.
- ▶ Transnational relationship...?



鬼畜少女組
kichiku no girl (?)